

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

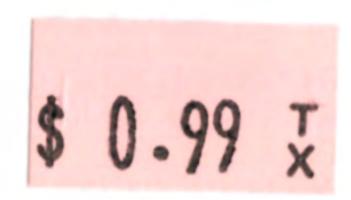
To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.



WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

LICENSED BY



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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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PLAY BALL!

Create the baseball team of your dreams! It's great baseball action with the Backyard Kids and real pro players as kids. Pick your team, logos and playing fields. Play single games, an entire season or Home Run Derby™. It's the chance of a lifetime to play with the pros right in your 0 own backyard!

GETTING STARTED

- Turn OFF the POWER switch on the Nintendo® Game Boy® Advance system. Never insert or remove a Game Pak when the power is ON.
- 2. Insert the *Backyard Baseball*™ Game Pak into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
- 3. Turn ON the POWER switch.

4. When the title screen appears, press **START** to proceed to the Main Menu.



CONTROLS

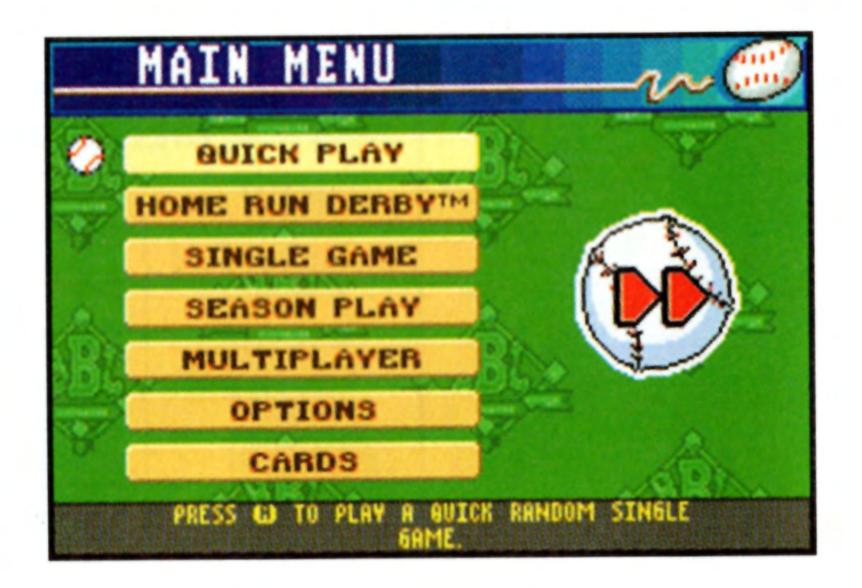
MENU NAVIGATION		
KEY	ACTION	
+ Control Pad	Highlight menu selections	
A Button	Confirm selection	
B Button	Return to previous menu	
START	Jump to game	
SELECT	Return to Main Menu	



MAIN MENU

From the Main Menu, you can select from the following:

- QUICK PLAY
- HOME RUN DERBY™
- SINGLE GAME
- SEASON PLAY
- MULTIPLAYER
- OPTIONS
- CARDS



GAMEPLAY MODES

QUICK PLAY

Choose this mode to jump right into a pick-up game with a pre-selected team name, players and opponent.



HOME RUN DERBY™

Challenge your prowess at bat, or get in some batting practice. Choose if you want to play against a computer-generated opponent. Also, choose from several types of play:

- Best of 10
- Best of 20
- 1 Minute
- 2 Minutes
- Score 10 Runs
- 3 Consecutive Runs

SINGLE GAME

Choose this mode to play a pick-up game as the coach; pick your team and pick your players.

To set up a Single Game, choose a Field, Difficulty Level, Number of Innings, and Home vs. Away team. Also, toggle Swing Spot and Pitch Locator On and Off.

SEASON PLAY

Choose this mode to play through a season in which you sign-in as the coach, choose a home field, set the game options, pick your team and pick your players. Certain game, team and player statistics will be tracked as you advance through the season. The winner advances to the playoffs.

SAVING (Season Play Only)

When you quit a season game, the game will prompt you to save. Your season will be saved from that point under the coach name you registered with at the start of that season.

LOADING (Season Play Only)

When starting a game in Season Play, you can load a previous season by selecting Load.

MULTIPLAYER

Two Backyard Baseball Game Paks, two Nintendo® Game Boy® Advance systems and a Game Boy® Advance Game Link® Cable are required for multiplayer games.

HEAD TO HEAD

Play against a human opponent on another Nintendo® Game Boy® Advance system via the Game Link® Cable. From the Main Menu, both players must select the **Multiplayer** option. **Note**: The person connected to the gray end of the Link® Cable is always the host.

TRADING

Give and/or receive custom players. Once your custom player selection and your opponent's selection are displayed, press the **A Button** to confirm the trade. **Note:** If one person changes the player selection while the opponent is waiting, the opponent's system will automatically cancel the trade and return to the trade screen.

HOME RUN DERBY™

Challenge a human opponent to a batting contest.



OPTIONS

Toggle Sound, Music, Pitch Locator and Swing Spot game settings On and Off. You can also view the Credits list.

CARDS

View the individual player cards, which list each player's skills and background information.

CUSTOM PLAYERS

Create up to three custom players before you pick your team. Select **Cards** from the Main Menu. Scroll to **Custom** and press the **A Button** to go to the Custom Player Cards screen. Scroll to **New** and press the **A Button** to go to the Custom Player screen. Choose the name and physical attributes of each custom player. Distribute the total skill points across the skill options. Each custom player gains experience as he/she plays more games. At certain milestones, the custom player earns more skill points to add to the individual skill options of your choice.

PITCHING

Choose your pitch from the icons on the right side of the screen. Watch the Pitcher box in the upper right corner for stamina. The pitcher is able to earn special pitches based on performance during the inning.

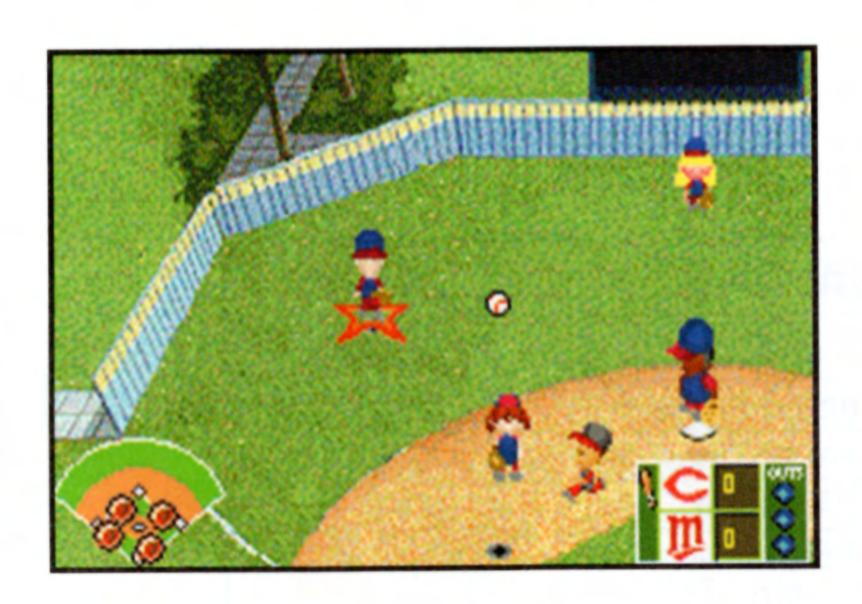


PITCHING GAME CONTROLS		
KEY	ACTION	
+ Control Pad	Scroll through pitches;	
	Position a pitch	
A Button	Select a pitch; Pitch	
B Button	Fielder strategy map	



FIELDING

Control the player closest to the ball (indicated by the star) to field the ball with the **+ Control Pad**. Use the **B Button** to cycle through the possible fielders.



FIELDING GAME CONTROLS		
KEY	ACTION	
+ Control Pad	Direct selected fielder to pick up the ball	
A Button	Throw ball to the pitcher	
+ Control Pad ▶ and A Button	Throw ball to first base	
+ Control Pad ▲ and A Button	Throw ball to second base	
+ Control Pad ◀ and A Button	Throw ball to third base	
+ Control Pad ▼ and A Button	Throw ball to home base	
B Button	Select closest fielder	
R Button	Dive	



BATTING

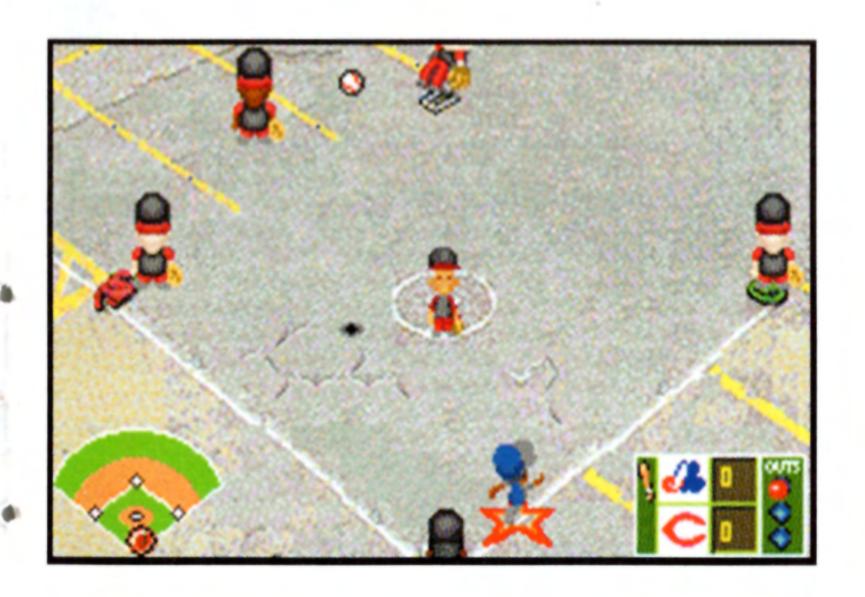
Choose your swing from the icons on the right side of the screen with the + Control Pad
▲ and ▼. Choose your stance from the three selections under home plate with the + Control Pad ▶ and ◄. Check the background color in the Batting Box picture, which indicates the type of batting day the batter is having (blue = poor, green = normal, orange = great). Also, check the Batting Box for your current Strike, Ball and Out counts. The batter is able to earn special hits based on performance during the inning.



BATTING GAME CONTROLS		
KEY	ACTION	
+ Control Pad ▲ ▼	Select a swing	
+ Control Pad ◀ ▶	Select batting stance	
A Button	Swing	
R Button and + Control Pad	Set up steal	

BASE RUNNING

Control the base runner direction with the + Control Pad and press the A Button to advance or the B Button to retreat.



BASE RUNNING GAME CONTROLS		
KEY	ACTION	
+ Control Pad	Choose the runner to direct	
A Button	Advance running	
B Button	Retreat running	
R Button	Slide	



PAUSE MENU

Press **START** (before the windup of the pitch, or after a play is complete) to pause the game and bring up the Pause Menu. From here you can select from the following:

RESUME GAME

Brings you back to the game you were playing.

OPTIONS

Same as from the Main Menu (see page 11).

TEAM STRATEGY

Review your team's batting order, change fielding positions and review the other team's roster.

CURRENT STATUS

Check who's at bat, who's on deck, who's playing in each position and which runners are on base.

STATISTICS (Single Game) / TEAM INFO (Season Play)

Check stats by team name, player or type (batting, pitching). In Season Play, also view team statistics, the schedule, the standings and your team's yearbook (player cards).

SAVE GAME (Season Play Only)

Save your game at certain points during a season.

QUIT GAME

Quits the current game and returns you to the Main Menu.



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- Technical Support
 Competitions
- Hints and Tips
 Community

Demos

And much more

Interviews

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Help Via the Internet

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http://www.ina-support.com

Through this site you'll have access to our FAQ (Frequently Asked Questions) documents, our Hints/Cheat Codes if they're available, and an E-Mail area where you can get help and ask questions if you do not find your answers within the **FAQ**.

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Infogrames Interactive, Inc.

Attn: TS/CS Dept.
13110 NE 177th Place
Suite # B101, Box 180
Woodinville, WA 98072-9965
RMA #:

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CONSUMER SAFETY WARNINGS AND PRECAUTIONS STATEMENT:

Epilepsy Warning



READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE THIS SOFTWARE

A very small portion of the population have a condition which may cause them to experience epileptic seizures or have momentary loss of consciousness when viewing certain kinds of flashing lights or patterns. These persons may experience seizures while watching some kinds of television pictures or playing certain video games. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy.

If you or anyone in your family has an epileptic condition or has experienced symptoms like an epileptic condition (e.g. a seizure or loss of awareness), immediately consult your physician before using this Software.

We recommend that parents observe their children while they play games. If you or your child experience any of the following symptoms: dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation, or convulsions, DISCONTINUE USE IMMEDIATELY and consult your physician.

FOLLOW THESE PRECAUTIONS WHENEVER USING THIS SOFTWARE:

- Do not sit or stand too close to the monitor. Play as far back from the monitor as possible.
- Do not play if you are tired or need sleep.
- Always play in a well-lit room.
- Be sure to take a 10- to 15-minute break every hour while playing.



Some people may experience fatigue or discomfort after playing for a long time. Regardless of how you feel, you should ALWAYS take a 10- to 15-minute break every hour while playing. If your hands or arms become tired or uncomfortable while playing, stop and rest. If you continue to experience soreness or discomfort during or after play, listen to the signals your body is giving you. Stop playing and consult a doctor. Failure to do so could result in long term injury.

If your hands, wrist or arms have been injured or strained in other activities, use of this Software could aggravate the condition. Before playing, consult a doctor.

Motion Sickness Statement



This Software generates realistic images and 3-D simulations. While playing or watching certain video images, some people may experience dizziness, motion sickness or nausea. If you or your child experience any of these symptoms, discontinue use and play again later.

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CREDITS

HUMONGOUS ENTERTAINMENT, INC.

Elizabeth Stringer
Executive Producer
Erik Haldi
Designer

INFOGRAMES INTERACTIVE, INC.

Melanee Hannock Brand Manager

Eric Hayashi
Executive Producer

Michael Craighead

Director of Quality

Assurance, North America

Petrina McPhee
Director of Marketing

Steve Martin
Director of Creative
Services

Paul Anselmi Graphic Designer

Elizabeth Mackney
Director of Editorial &
Documentation Services

Randi Kravitz

Documentation Writer

Paul Collin Copywriter

INFOGRAMES, INC.

Chuck Nunez
Q.A. Supervisor
Lupe De Leon
Lead Tester
Miguel Jauregui
Assistant Lead Tester

Special Thanks

Brad Carlton
Bruce Dawson
Michael Shirley
Andy Hieke
Scott Walker
Joy Schneer
David Costello
Luis Rivas

GAMEBRAINS

Brett Bibby Project Lead

Jean Tan *Producer*

K.C. Tan Lead Programmer

Lim SinChian Programmer

Han Soong Programmer Albert Tan

Programmer

Dick Lee

Programmer

David Khaw

Lead Graphic Artist

Ian Ng

Lead Animator

Richard Chean

Graphic Artist

Peter Pan

Graphic Artist

Shan Uma

Graphic Artist

Weng Hong

Graphic Artist

Surya Ismail

Tool Programmer

Murali Shanmugan

Audio Engineer

Jason Tai

Audio Engineer

Sidharthan

Lead Sketch Artist

P.H. Khor Sketch Artist

Special Thanks

Randy Gocke

C.L. Wong

K.C. Foo



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Developed by GameBrains.





Infogrames, Inc. 417 Fifth Avenue New York, NY 10016 USA